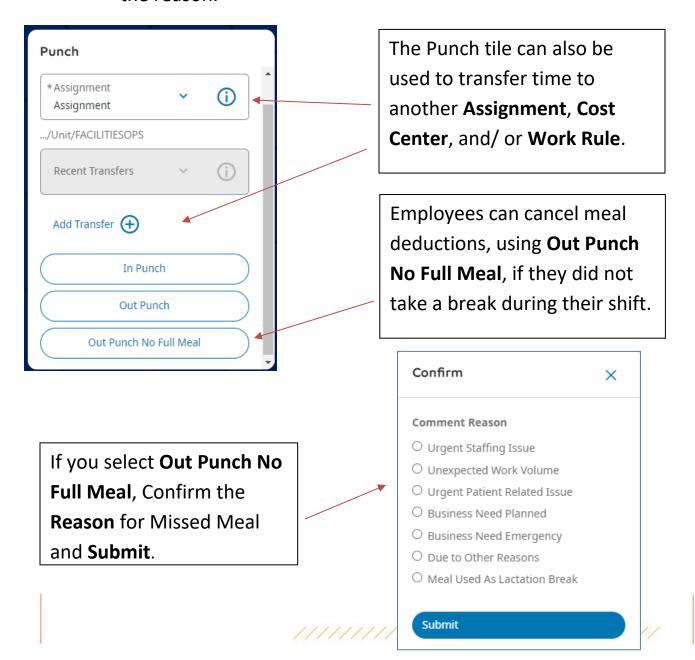


Use the Punch Tile

Record Time Using the Punch Tile

The Punch tile is primarily used to record **In** and **Out** punches. Select **Punch**.

- A success message appears, along with the time of the punch updated.
- If there is a problem with your punch, a failure message displays with the reason.



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